#### **Begumont Fire-Rescue Services**

## PERFORMANCE BENCHMARKS

402.06B - Positive Pressure Attack

<u>Discipline:</u> Ventilation Effective: 11/5/2011

Revised: Replaces: Anne Huff, Fire Chief

### I. Objective

The engine company working as a group shall demonstrate the proper procedures to implement Positive Pressure Attack (PPA) during a structure fire.

## II. <u>Instructions – Procedures for Achieving the Objective</u>

The engine company will be provided with all the tools and equipment necessary to complete the objective. The skill will begin on my instruction to start. The skill will end when all the steps necessary to complete Positive Pressure Attack are in place. Do you understand these instructions?

#### III. Examiner's Note

The engine company will not be allowed to review the performance steps at the time of testing. The engine company will be given a scenario where Positive Pressure Attack will be effective.

#### IV. Preparation & Equipment

- A. Engine Company
- B. Burn Building
- C. Positive Pressure Fan
- D. 10' Pike Pole
- E. Various Forcible Entry Tools
- F. 3 Portable Radios

#### V. Reference Sources

- A. <a href="http://positivepressuretraining.com/">http://positivepressuretraining.com/</a> (Tempest Fans website)
- B. Garcia, K., et al., *Positive Pressure Attack for Ventilation & Firefighting*, PennWell Publishing, 2006.

# **402.06B - Positive Pressure Attack**

**Discipline: Ventilation** 

Name:				Officer #	Officer #:		
Evaluator:				Officer #	Officer #:		
Date:				Location	Location:		
Captain:  a) Performs initial size up					(No partial points given)		
b) Carries 10 foot pike pole and portable radio						2.0 <b>P/F</b> 2.0	
Driver/Operator:  a) Delivers blower to Entry/Ventilation Point						P/F	
Firefighter:  a) Advances hose line to point of entry						2.0	
Time Allocation Completes skill in allotted time							
Allotted time for this skill:2_ minutes,30 seconds Actual time: minutes, seconds							
	Points Possible	Passing Score	Attempt	Performance Rating (Points)	PASS	FAIL	
	16	12	First Second Third				